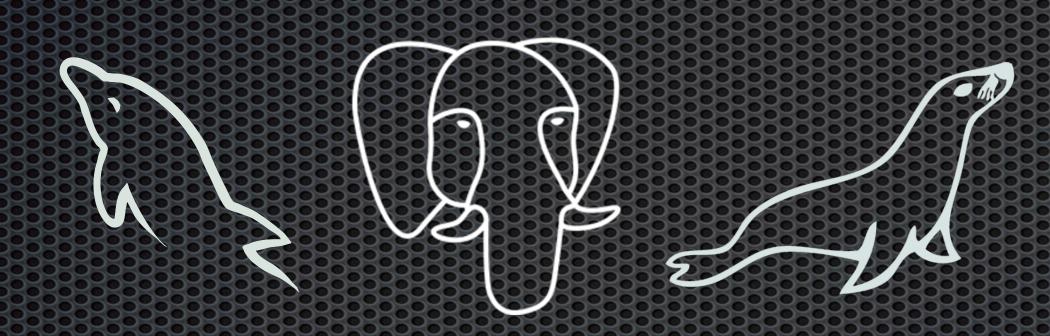
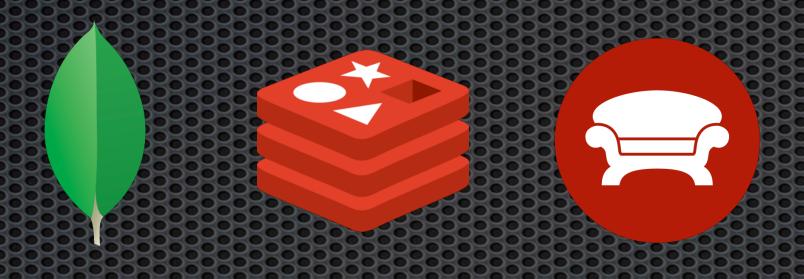
## Color Color



#### Majid Fatemian Omajidh Ubisoft Montreal

#### Relational







Non-Relational



Cluster



Schemaless

1. Document

2. Key-Value

3. Graph

4. Column

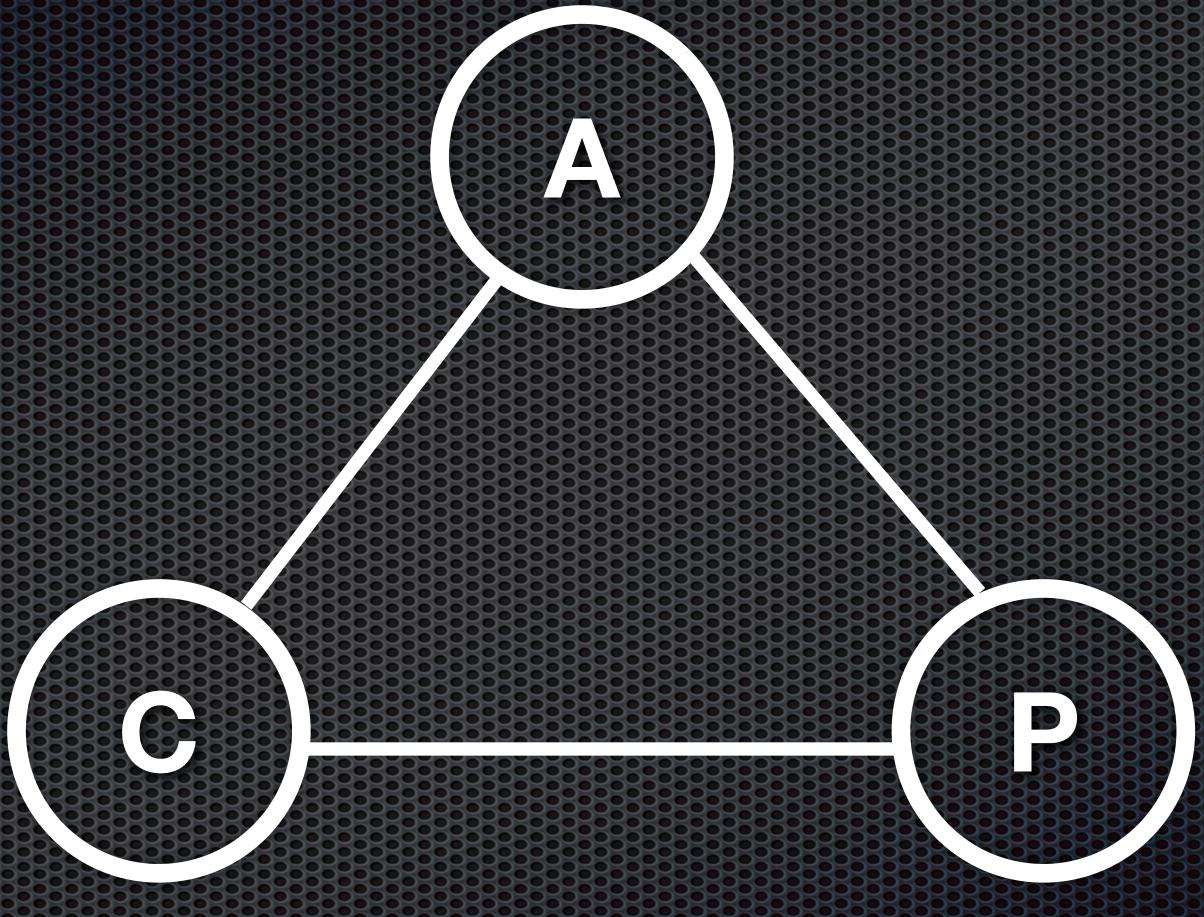
MongoDB, CouchBase

Memcache, Redis

Neo4J, OrientDB

Cassandra, HBase

#### Availability



Consistency

**Partition Tolerance** 







Postgres Postgres



































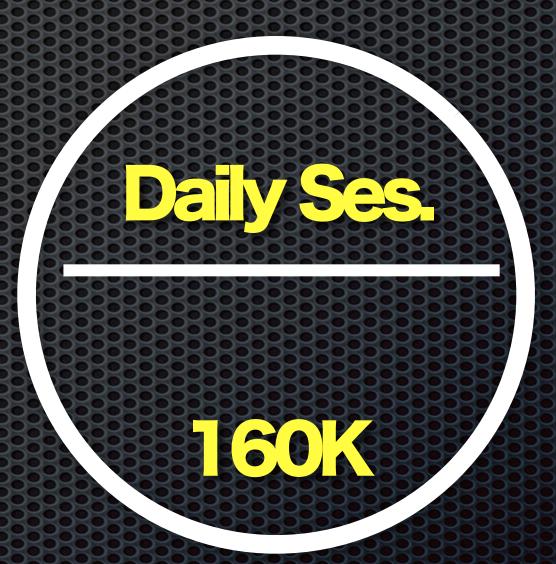




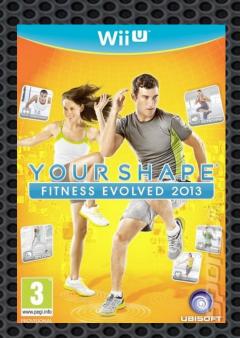


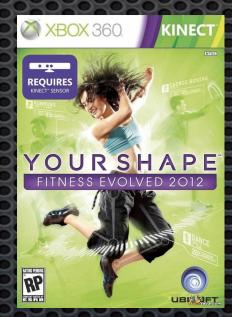




















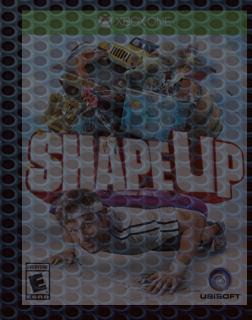


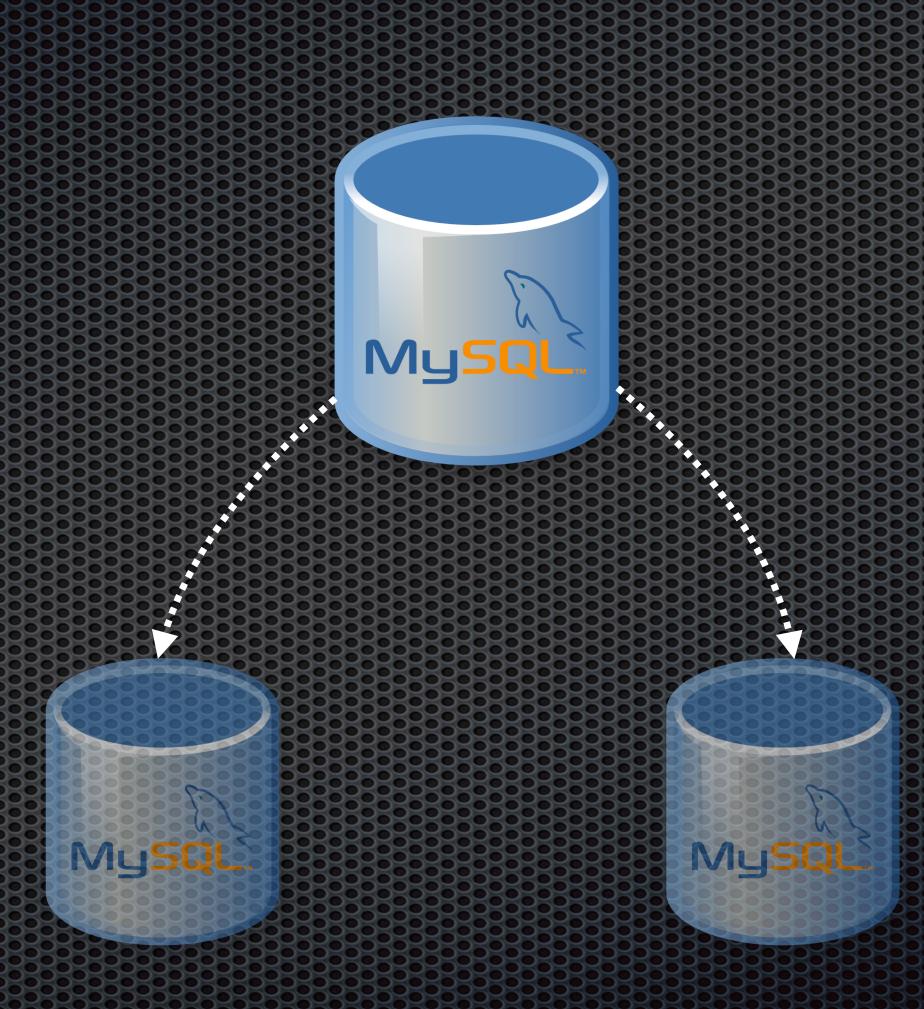


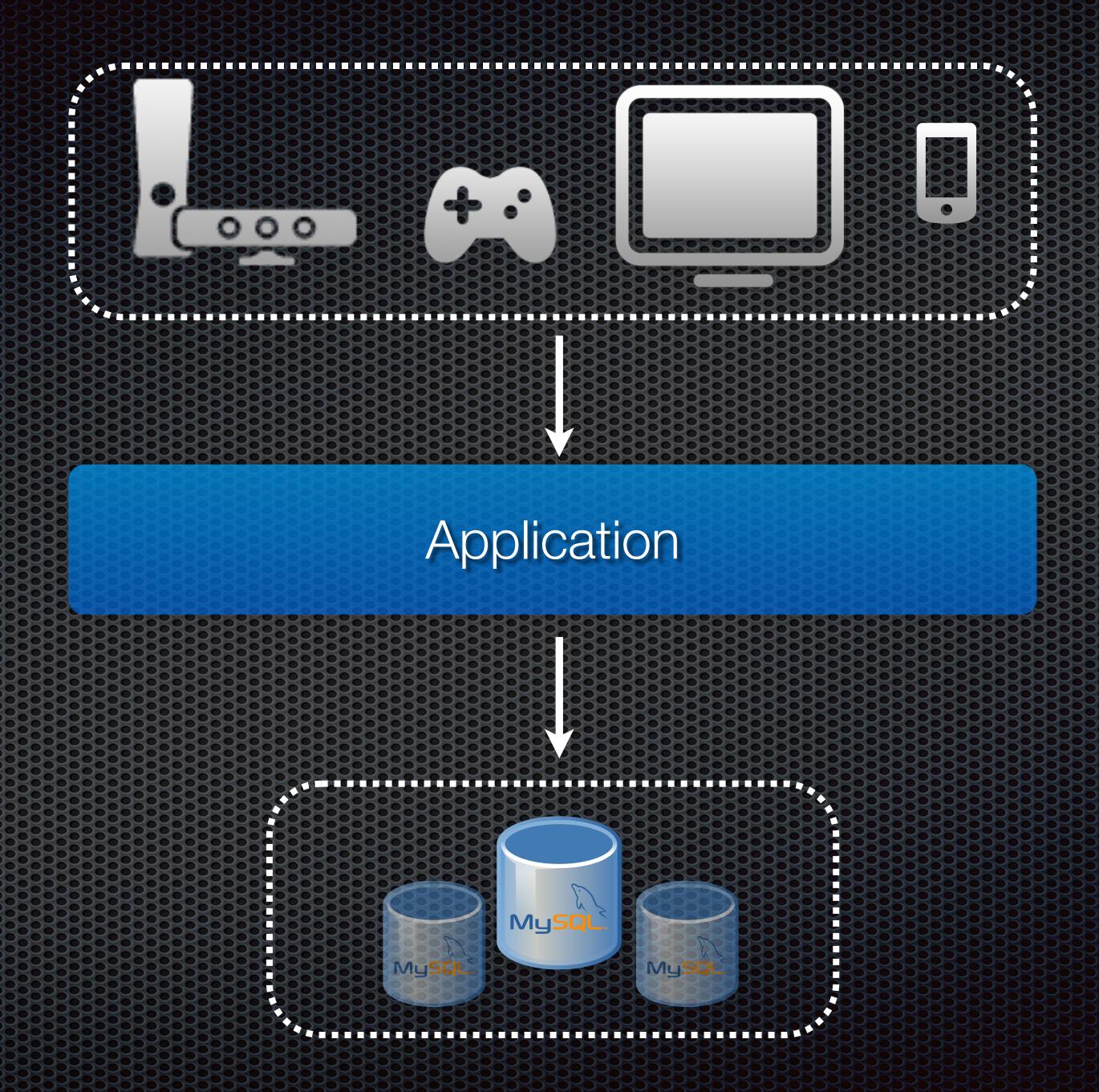












## Relational Consistency of the Co

## 

## Relational ANACIA COLON



## Relational DESCRIPTIONS

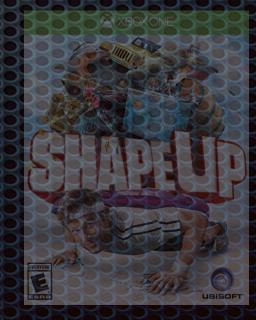










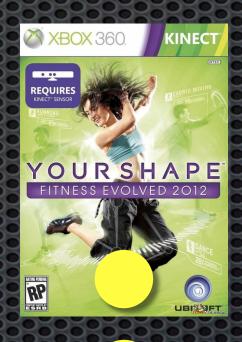


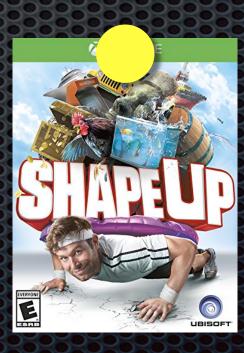
#### Accrecied



Profile Community

#### 





History Leaderboards





## Scalenal Calaidnal Calaidnal



#### Wilu

player\_id: 1234, calories: 75, duration: 120, activity: boxing

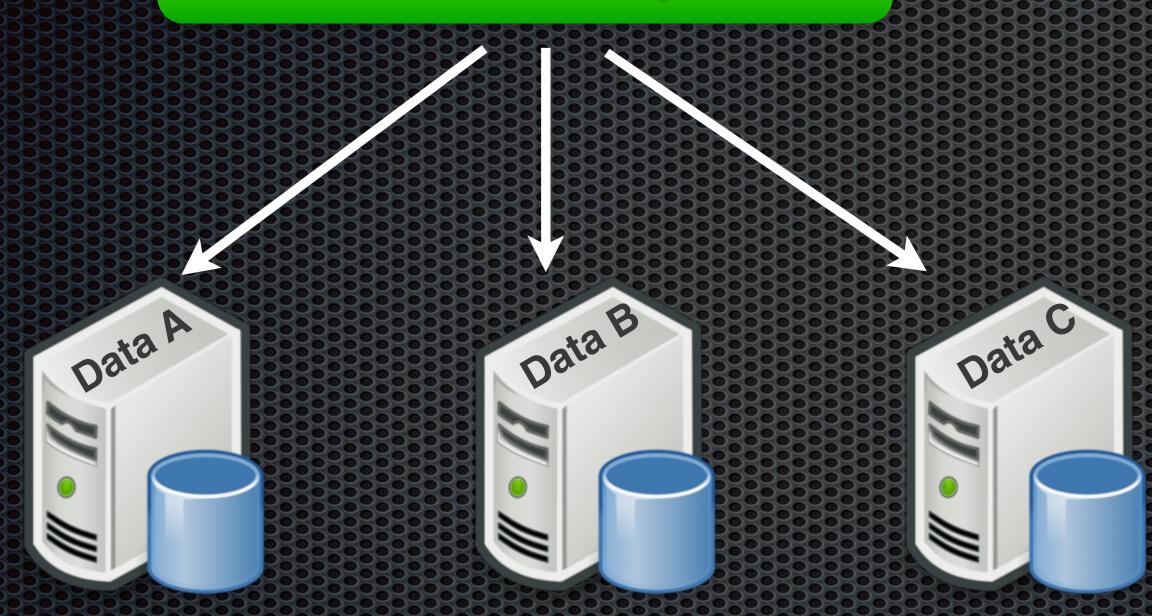
player\_id: 1234, \* calories: 40, \* duration: 75, \* activity: jumping\_ropes, game\_id: 4001, platform: WiiU, difficulty\_level: medium, repetition: 178, score: 450, endurance:3

## Relational SCAR Control of the Contr

Player	Game	Cals	Duration	Activity	Difficulty	Score	Reps.
1000		100	80	Вох			
2000		90		Jump		4.5	180
1000		80	120	Pushup			130
2000		120		Situps			

Player	Game	Cals	Duration	Activity	Difficulty	Score	Reps.
1000		100	80	Вох			
2000		90		Jump		4.5	180
1000	2	80	120	Pushup		4	130
2000		120		Situps			

#### Data Access Layer



### DISTIPLE RELATIONALISTS







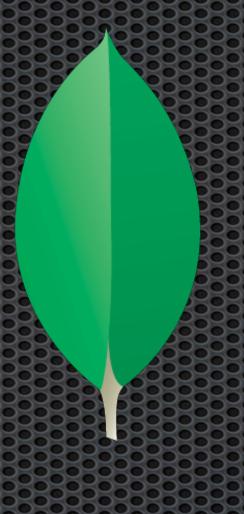
Data Volume
Fixed Schema
Scale Up
Manual Sharding







#### mongoB





**OPs** 





Community

## Non-Relational Schedule 1985



Wiiu

player\_id: 1234, calories: 75, duration: 120, activity: boxing

player\_id: 1234,

\* calories: 40,

\* duration: 75,

\* activity: jumps,

game\_id: 4001,

platform: WiiU,

difficulty\_level: 2,

repetition: 178,

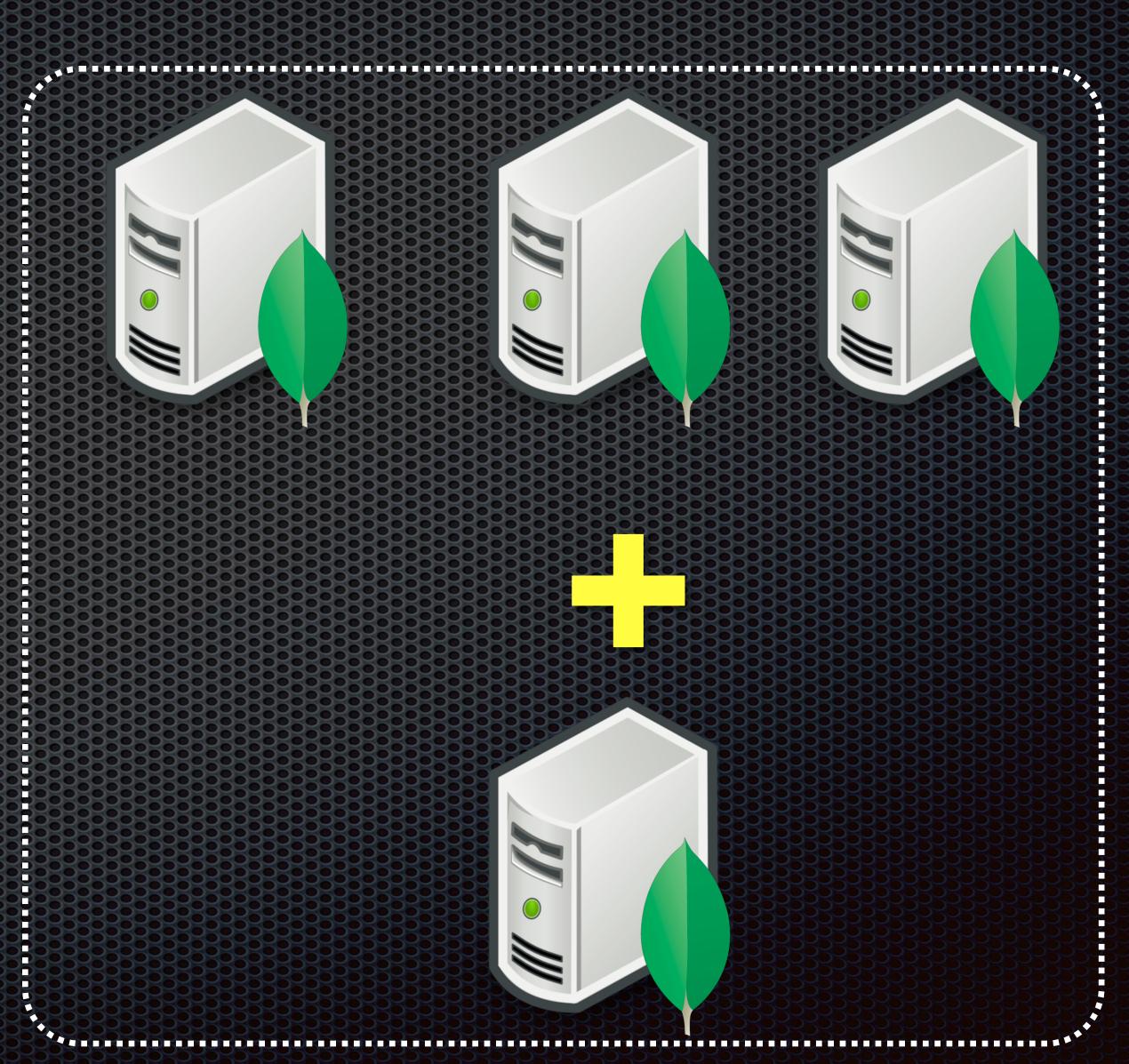
score: 450,

endurance:3

## Non-Relational Scalaboration Scalaboration 1997



## Non-Relational Scalaboration Scalaboration (1997)



## Non-Relational SINCIPAL SINCIP







## Non-Relational SIGNATION S







## Non-Relational SINCIPAL SINCIP

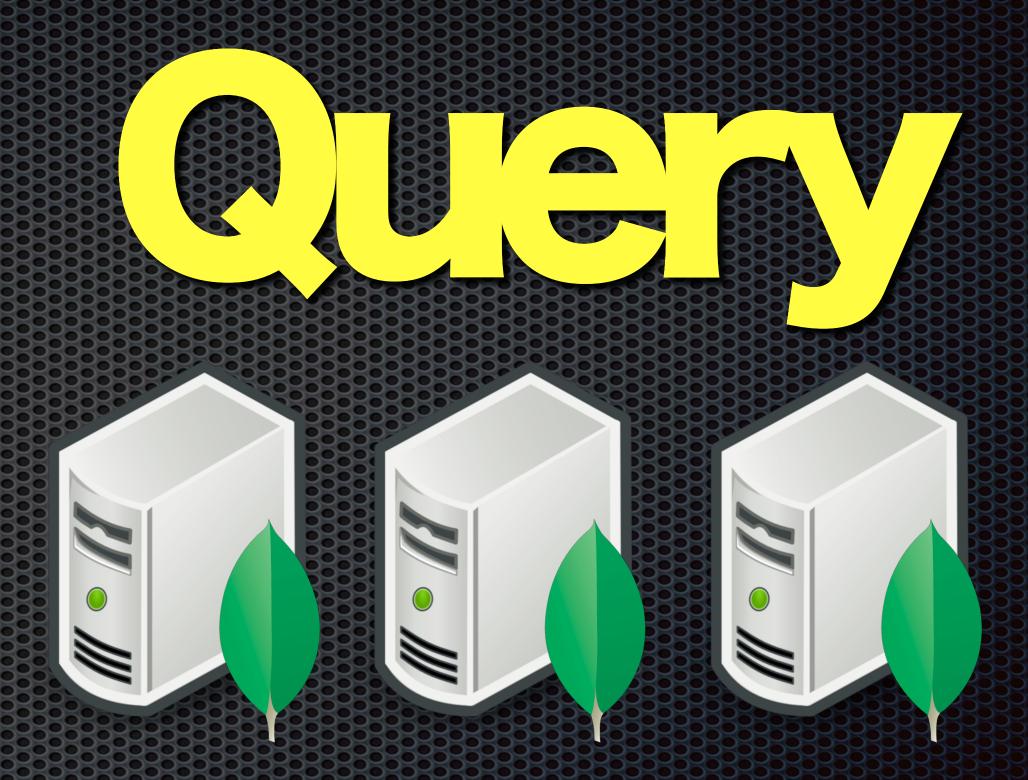
- DB Managed
- Balanced Load

- Sharding key
- Bouncing
- Decreased resilience

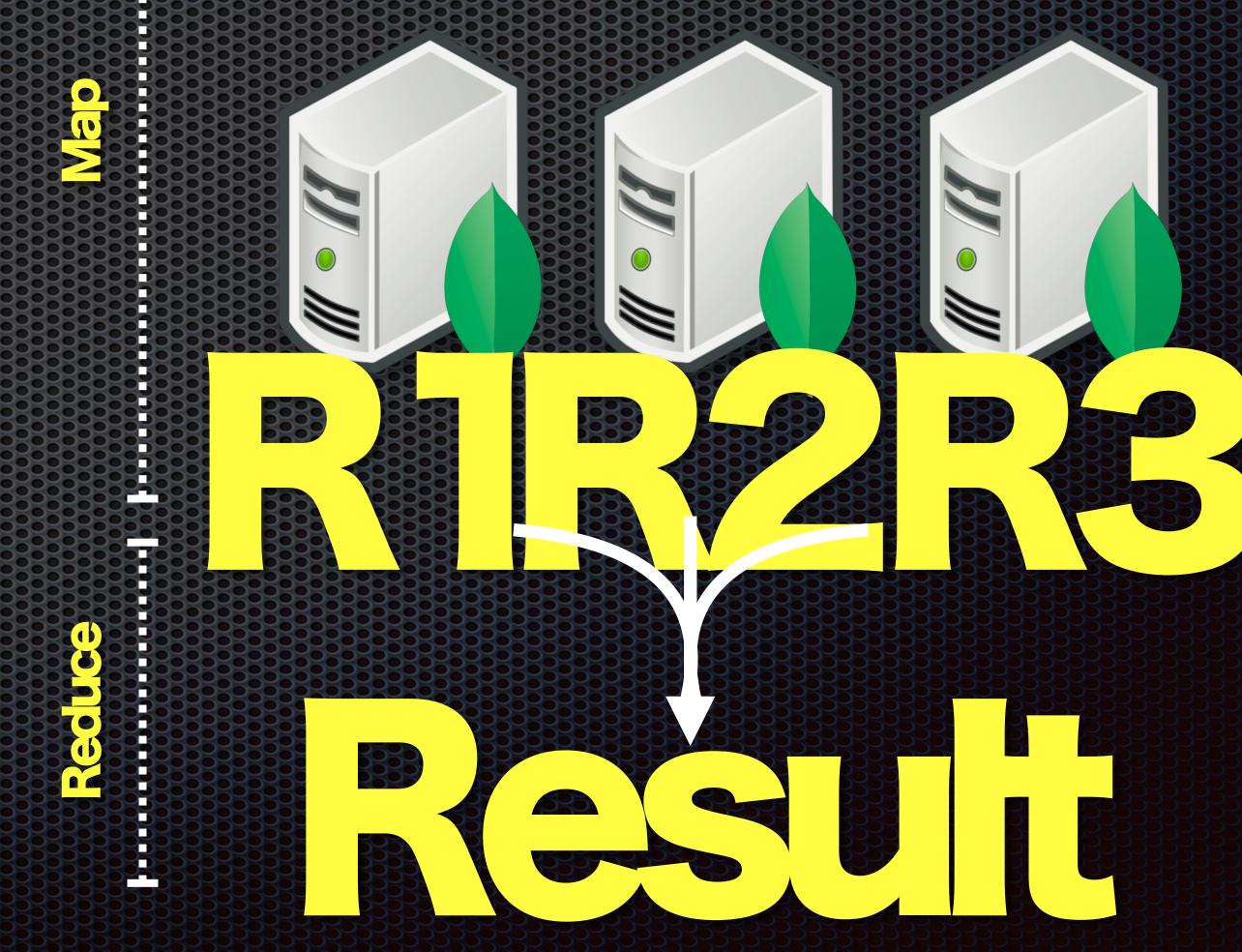






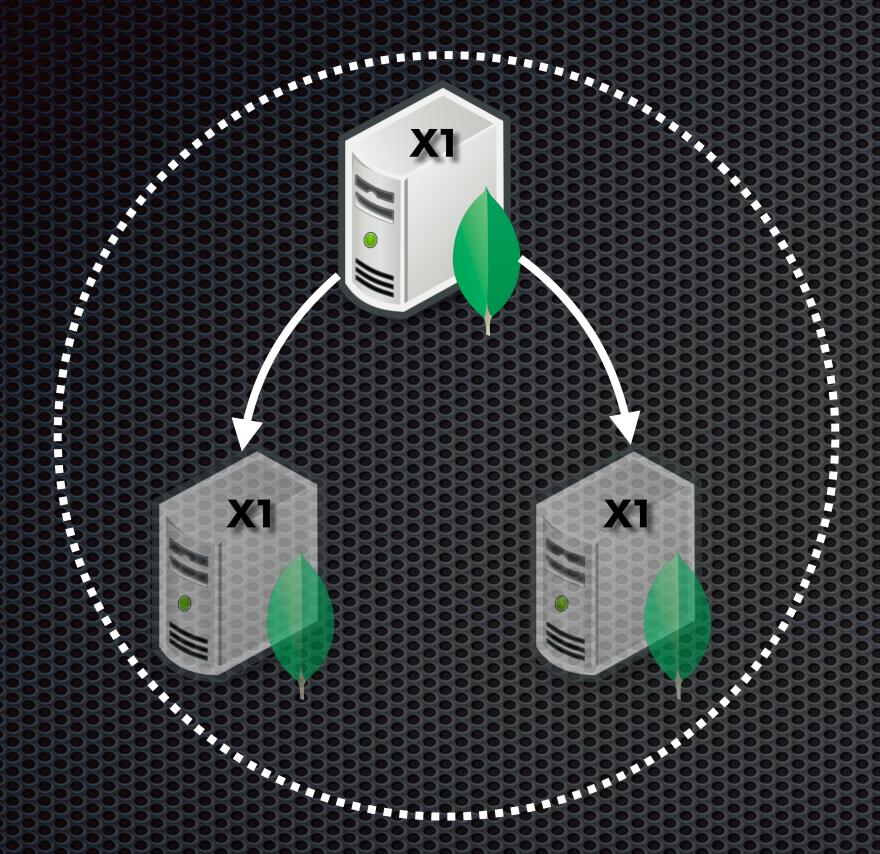




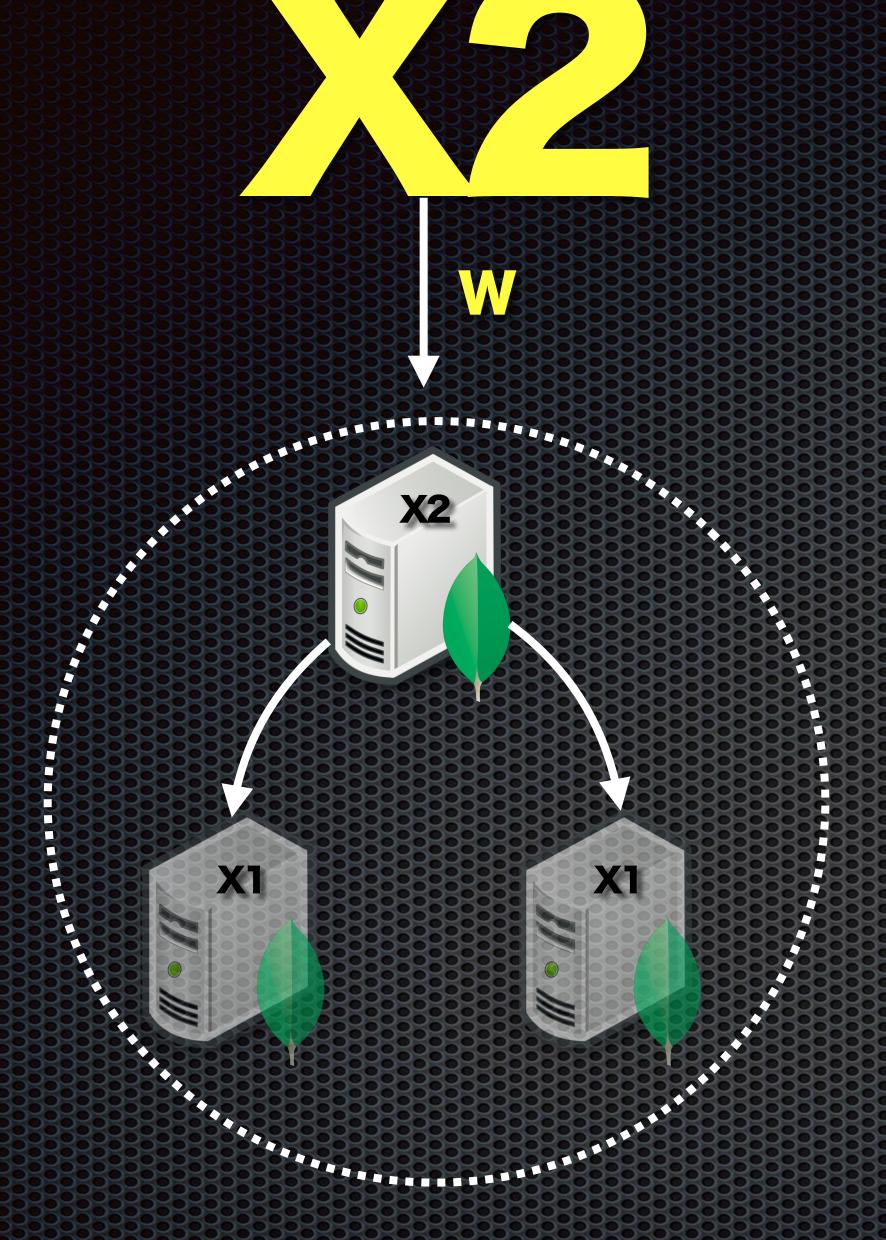


## Caprite / Denomalizaci

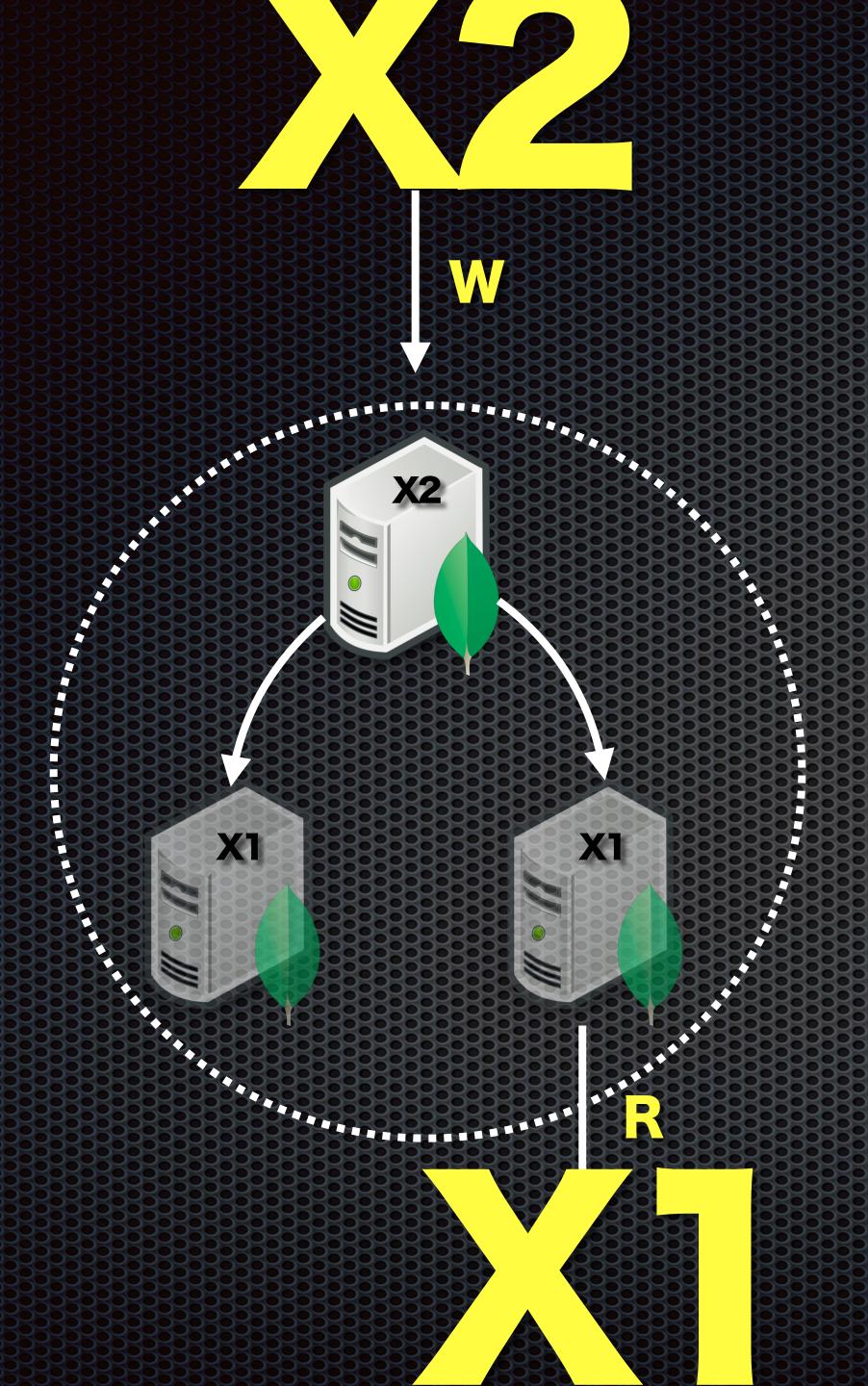
# Lata Mocesing Guery Saturday



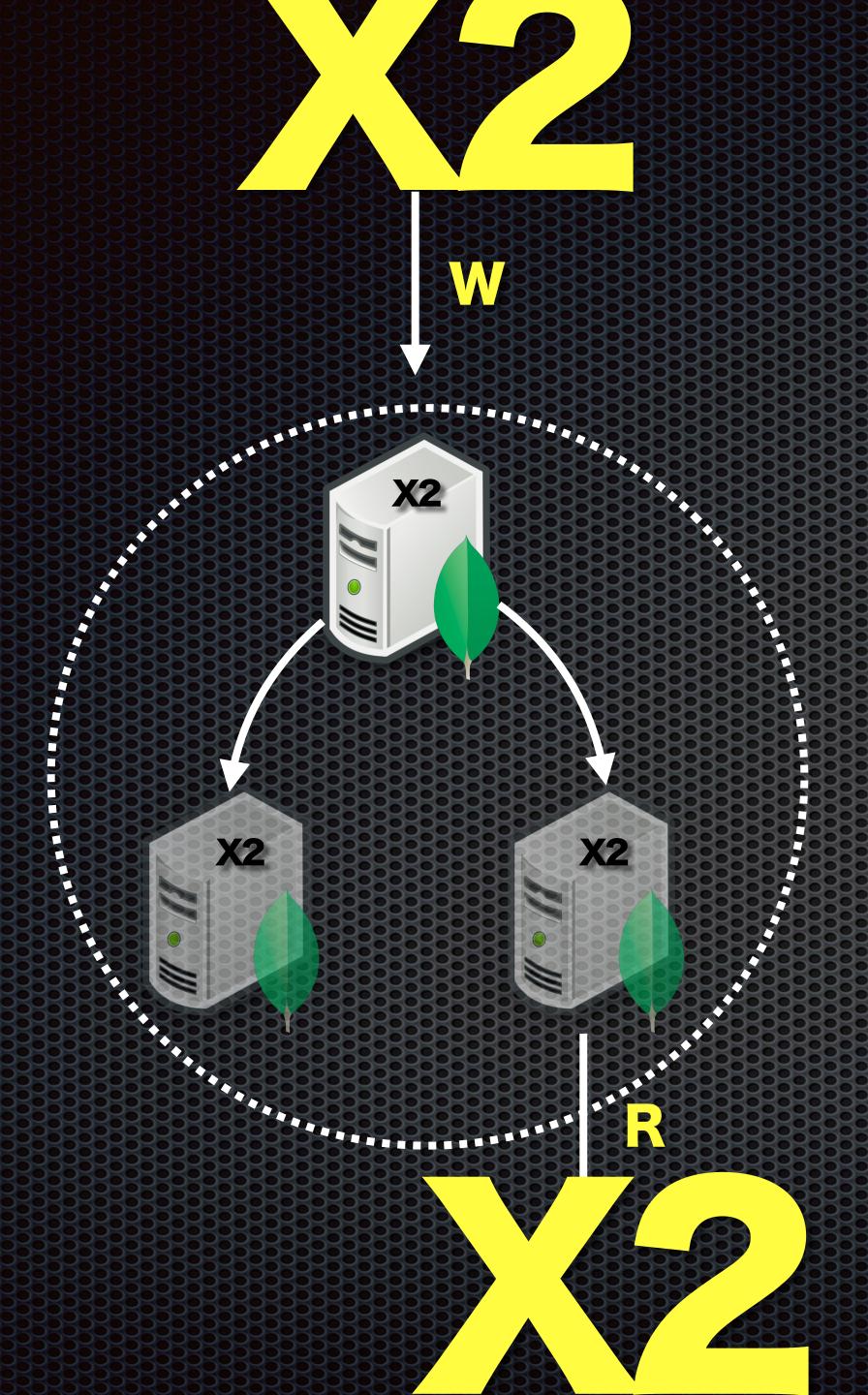
# INON-Relational ENGERGIA CONSISTEMACY



# EVERUES. Consistency

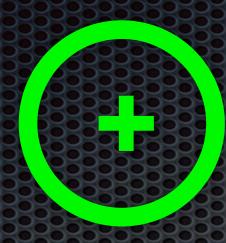


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# EXCERTIONAL CONSISSIONAL CONSISSIONAL CONTRACTOR OF THE PROPERTY OF THE PROPER

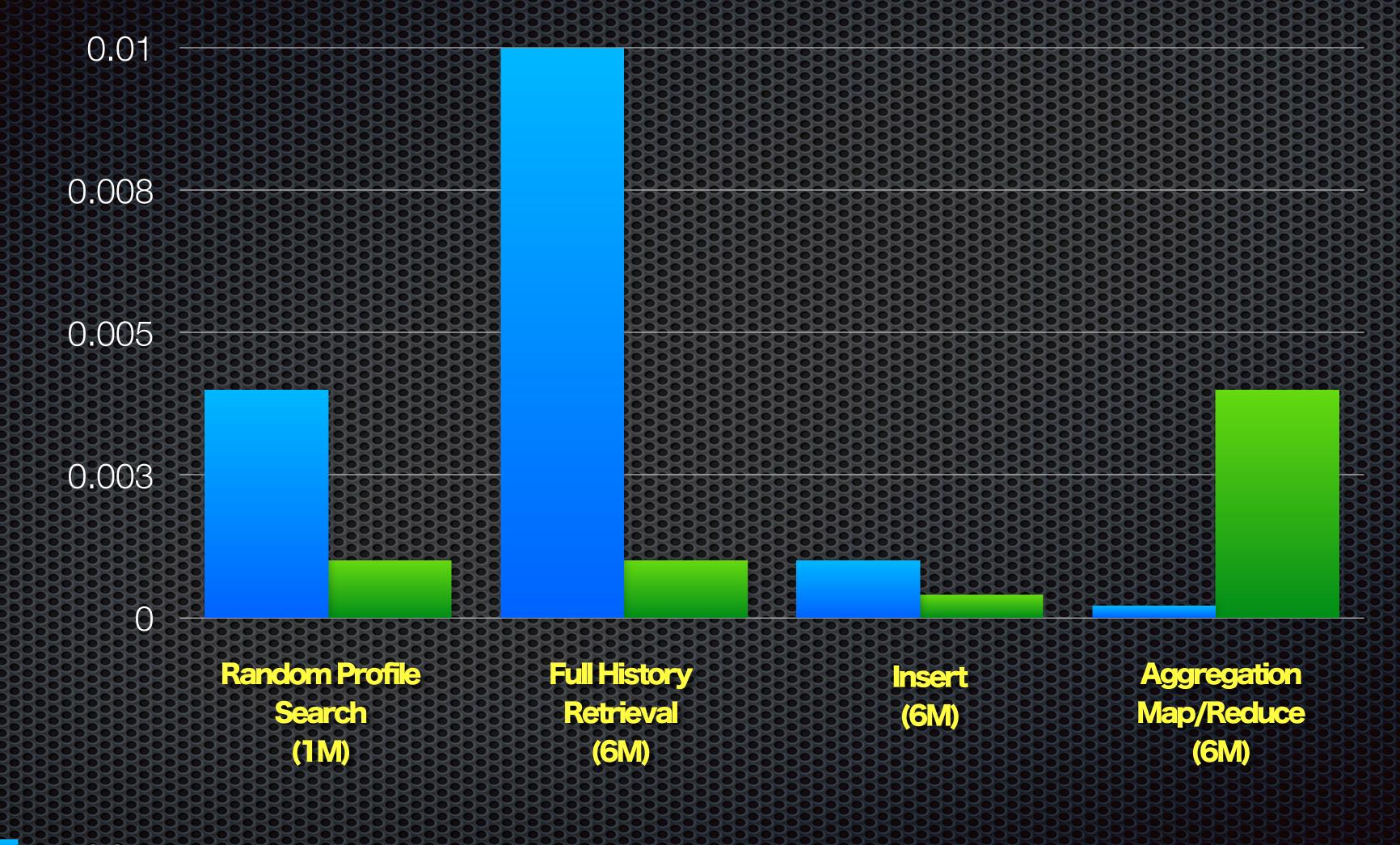
## Point in Examinal Backup



Schema-Less
Aggregated Data
Large Scale Data
Sharding
Map/Reduce
Memory Storage
Journaling



Denormalized data
Disk Space
Expertise
Complex Querying
Eventual Consistency
Resource Usage
DB-Level Locking





# Persistence



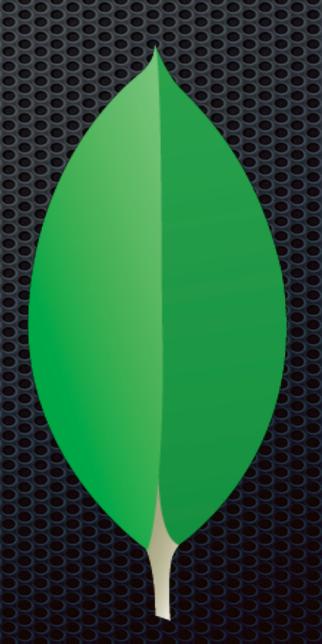
Profile (Total Sum)

Leaderboards

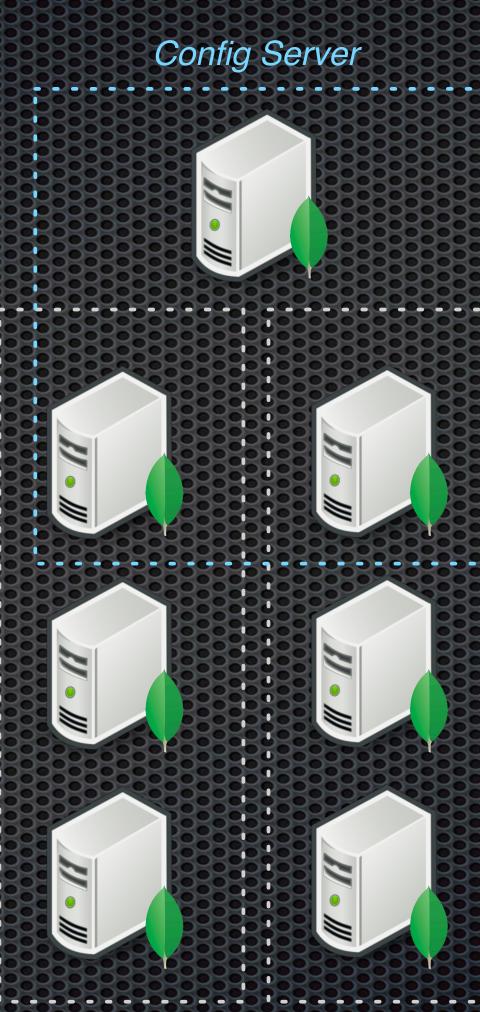
•••

**Activity Details** 

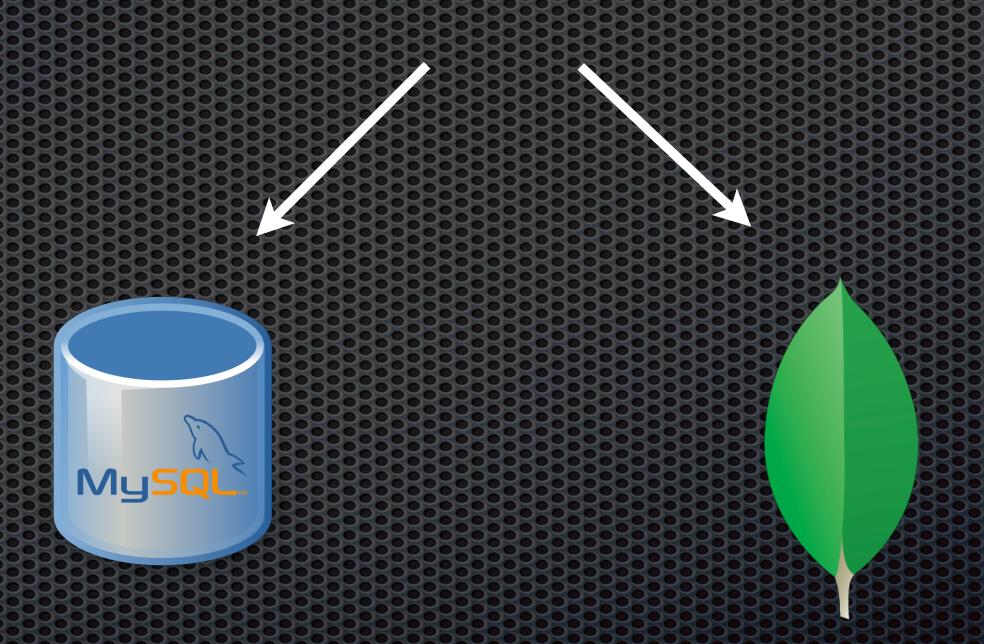
Activity Aggregations







Shard 1 Shard 2
Replicaset Replicaset







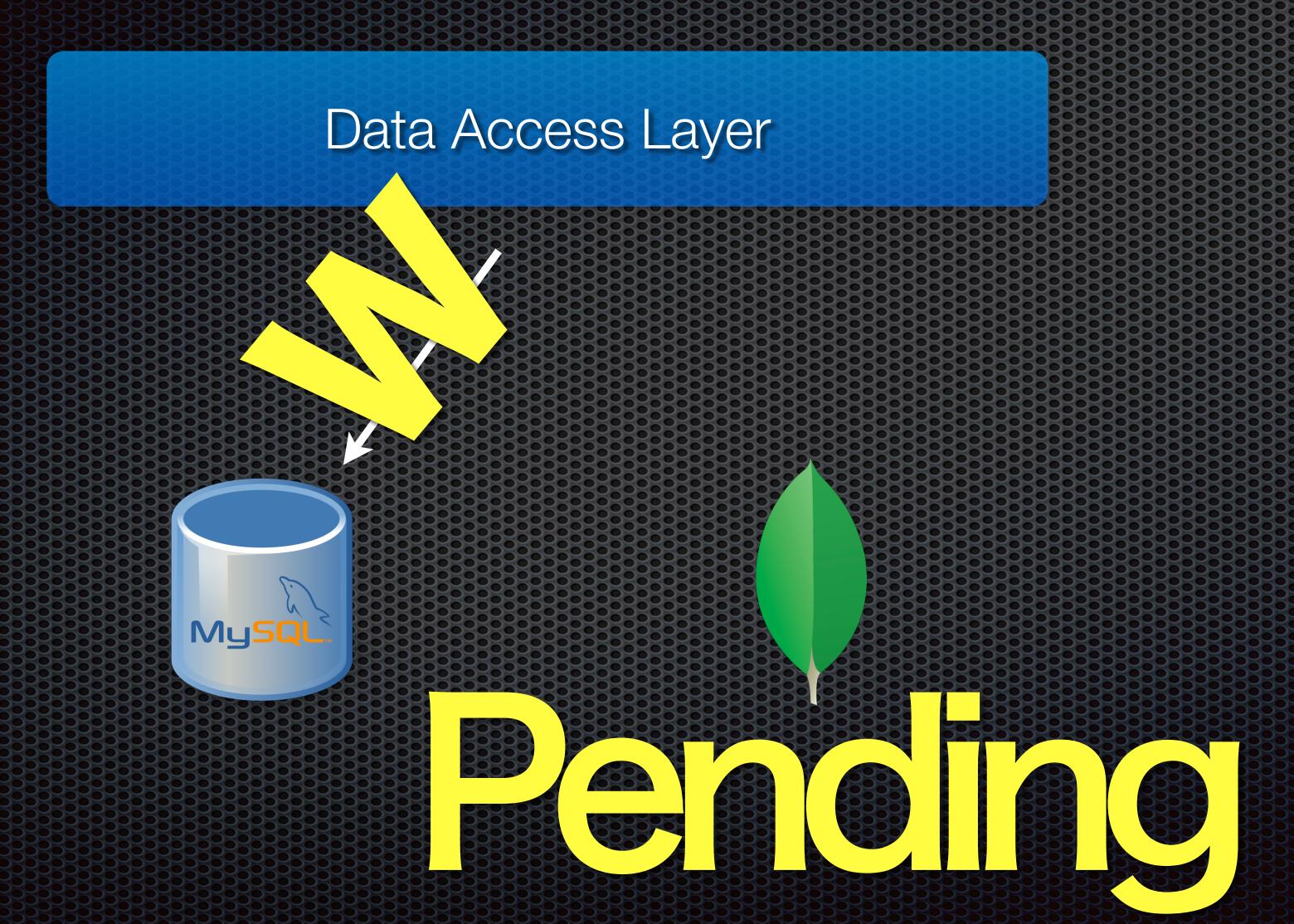


## 2 Flass Commit

My5G



#### Z-Bassa Comit



## 2-Flass Commit





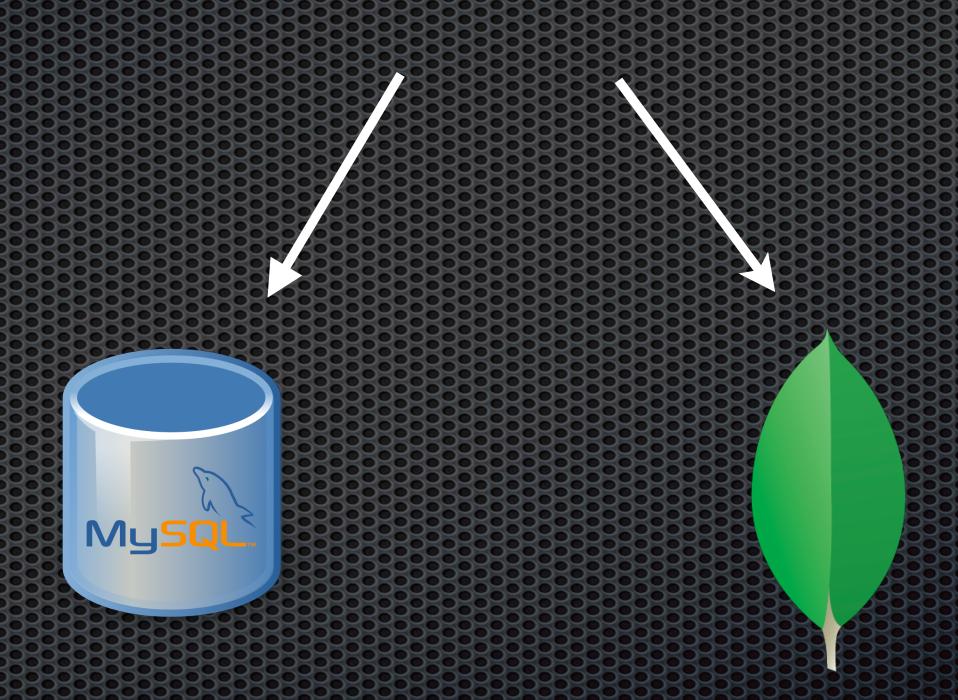
#### 2-Passe Commit

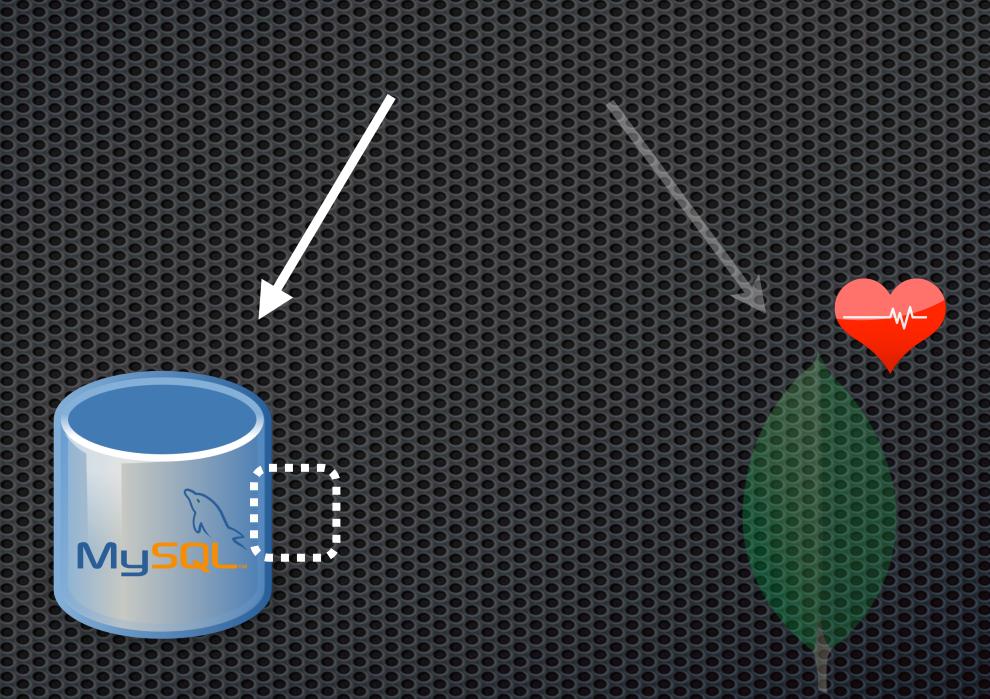


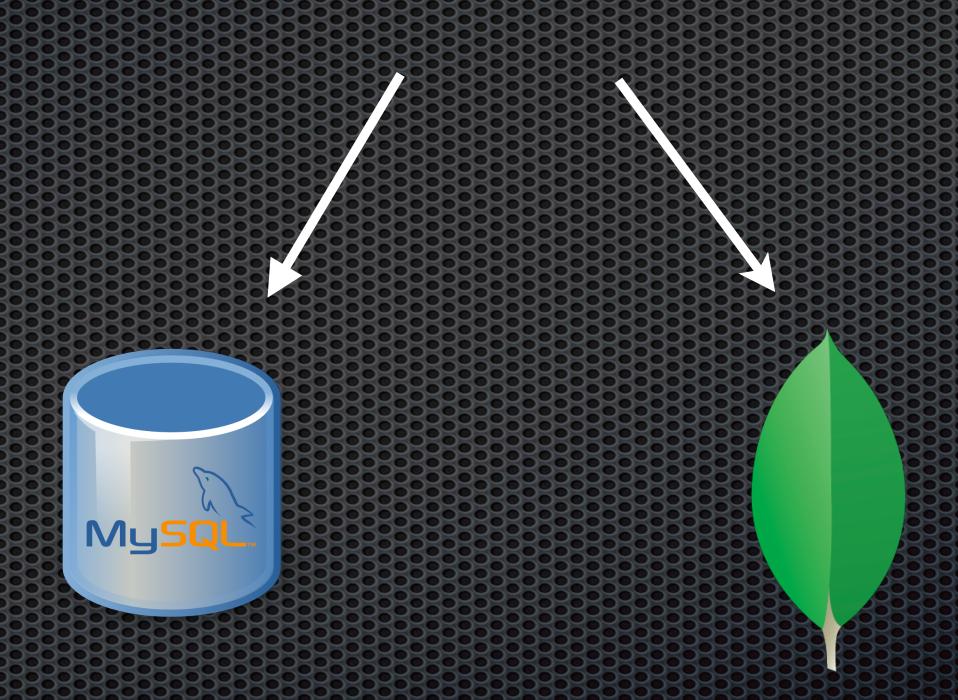
## Consistency Vs. Laticalian





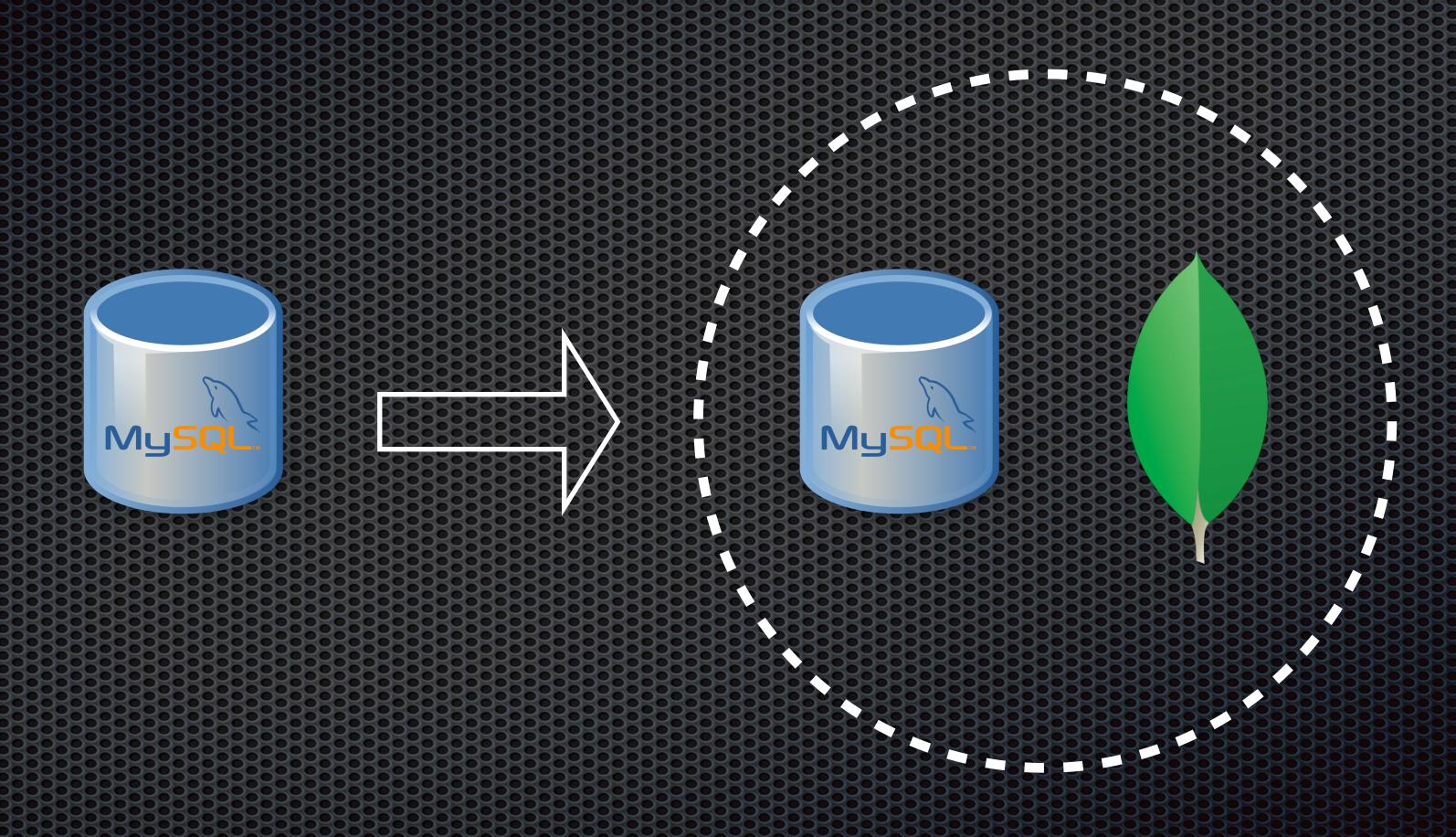


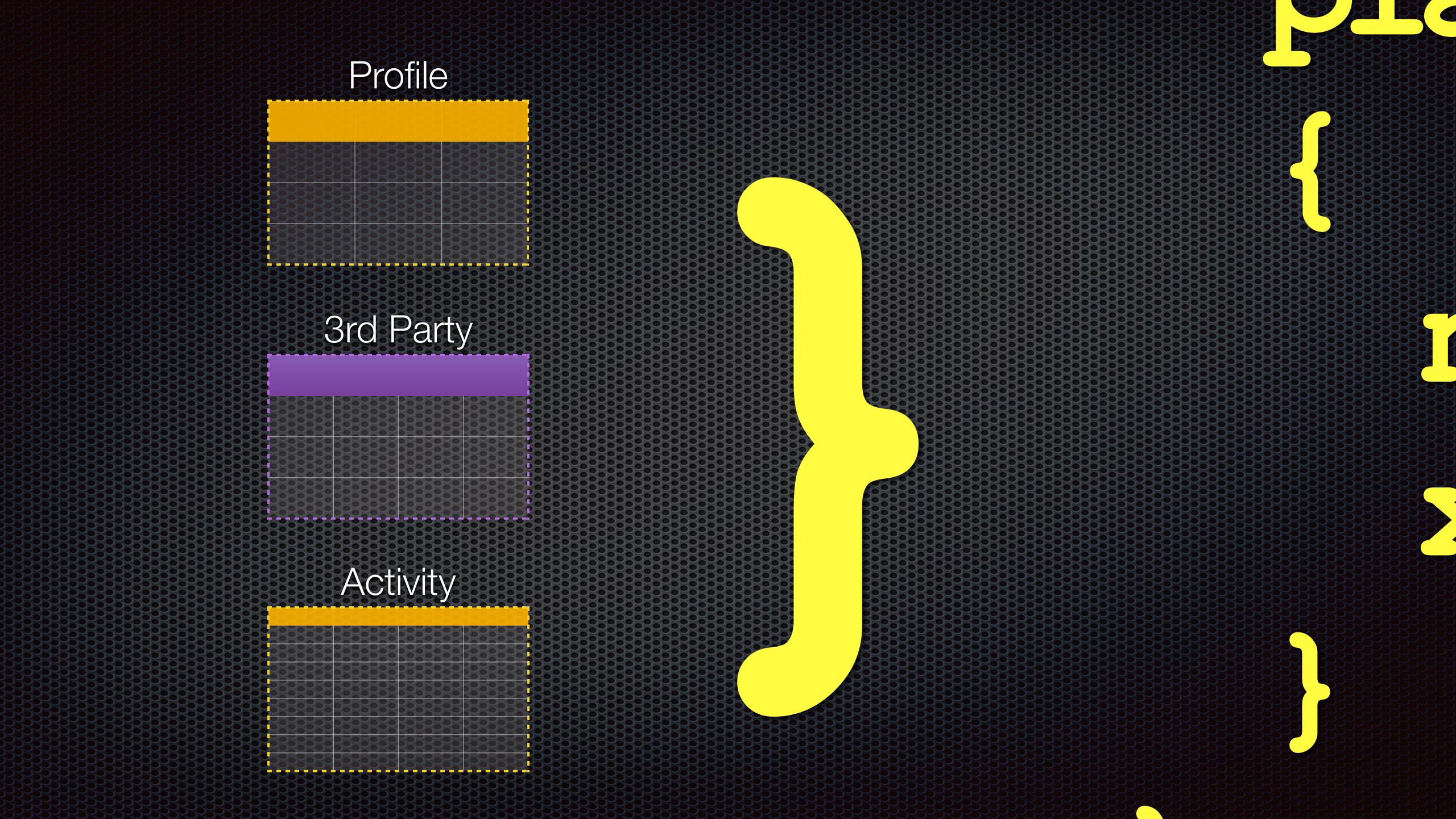






# Integration Integration



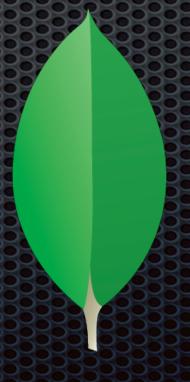




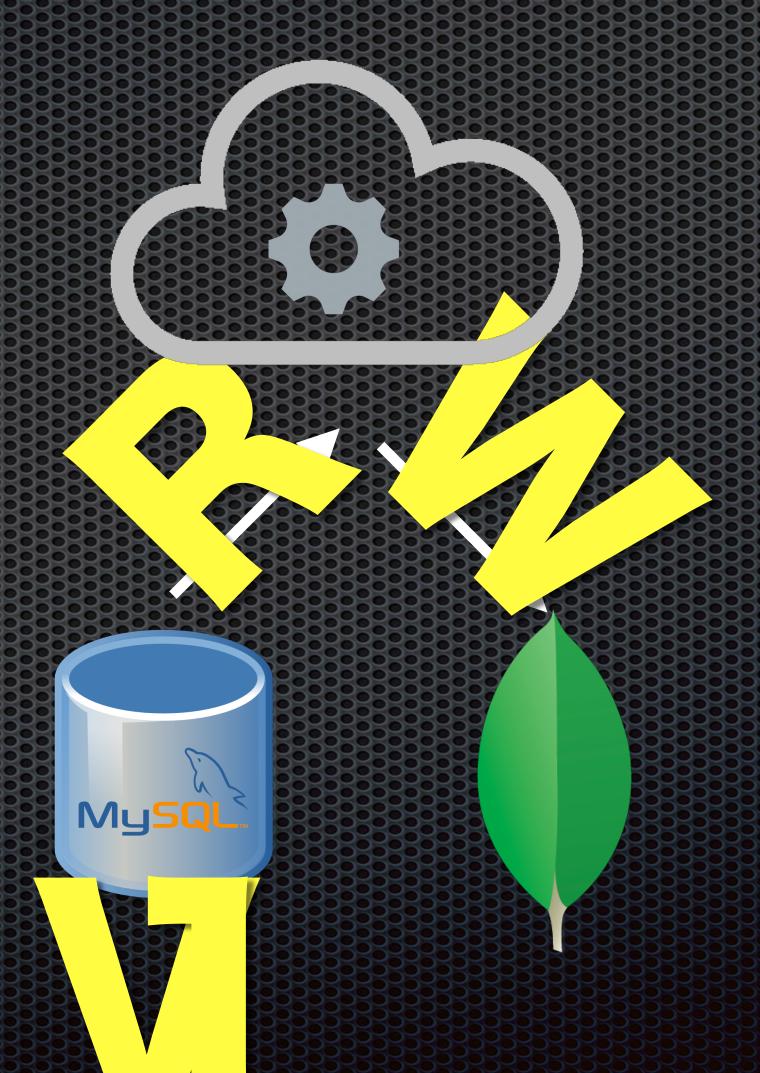




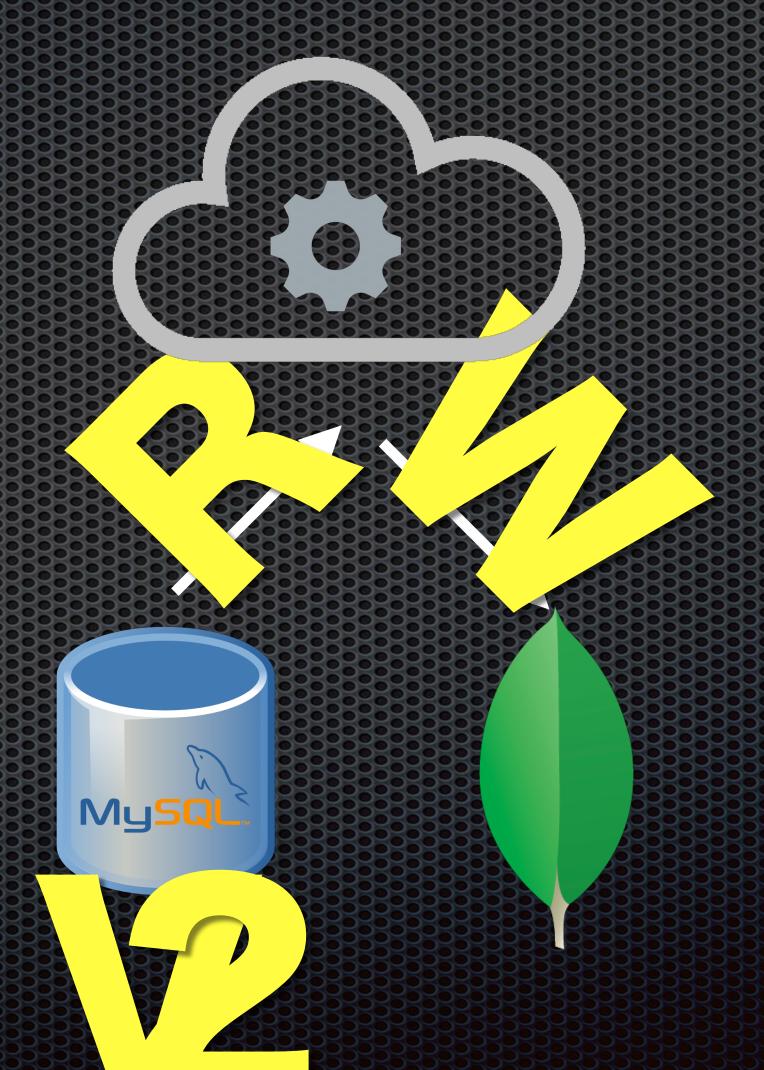




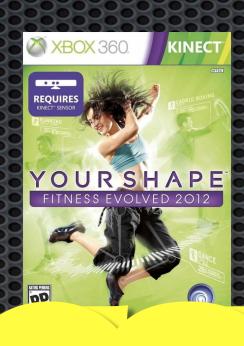




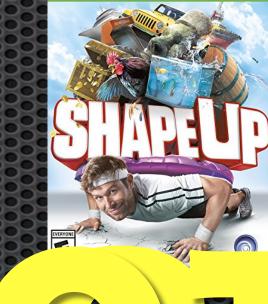










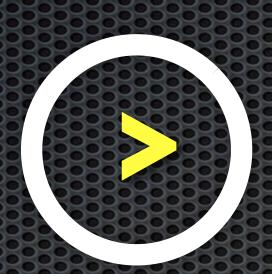




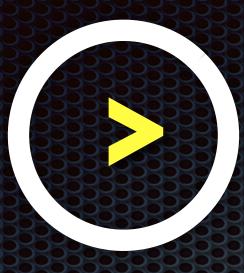




## Ox response time



(>) Go Hytoria, wisely!



## Go Hybrid, wisely!





Schema-Less
Large Scale Data
Sharding
Map/Reduce

ACID
Transaction
Replication
Tools, OPs

Denormalized data

Eventual Consistency

Evolving

Data Volume
Fixed Schema
Scaling



@majidfn

http://joinglin